

NTDS UNIT COMPUTER

REPERTOIRE OF INSTRUCTIONS

01 SHIFT Q RIGHT.....	SHIFT (Q) RIGHT BY (Y)
02 SHIFT A RIGHT.....	SHIFT (A) RIGHT BY (Y)
03 SHIFT AQ RIGHT.....	SHIFT (AQ) RIGHT BY (Y)
04 COMPARE.....	SENSE (>). (A) _i = (A) _f [*]
05 SHIFT Q LEFT.....	SHIFT (Q) LEFT BY (Y)
06 SHIFT A LEFT.....	SHIFT (A) LEFT BY (Y)
07 SHIFT AQ LEFT.....	SHIFT (AQ) LEFT BY (Y)
10 ENTER Q.....	(Y) → Q
11 ENTER ACCUMULATOR.....	(Y) → A
12 ENTER B REGISTER.....	(Y) → (B) _i
13 ENTER C REGISTER.....	(Y) → (C) _i
14 STORE Q.....	(Q) → Y
15 STORE ACCUMULATOR.....	(A) → Y
16 STORE B REGISTER.....	(B) _i → Y
17 STORE C REGISTER.....	(C) _i → Y
20 ADD.....	(A) + (Y) → A
21 SUBTRACT.....	(A) - (Y) → A
22 MULTIPLY.....	(Q)(Y) → AQ
23 DIVIDE.....	(AQ)/(Y) → Q, R → A _f
24 ADD REPLACE.....	(A) + (Y) → YBA
25 SUBTRACT REPLACE.....	(A) - (Y) → YBA
26 Q ADD.....	(Q) + (Y) → Q, (A) _i = (A) _f
27 Q SUBTRACT.....	(Q) - (Y) → Q, (A) _i = (A) _f
30 LOAD A ADD Q.....	(Y) + (Q) → A
31 LOAD A SUBTRACT Q.....	(Y) - (Q) → A
32 ADD Q AND STORE.....	(A) + (Q) → YBA
33 SUBTRACT Q AND STORE.....	(A) - (Q) → YBA
34 REPLACE ADD Q.....	(Y) + (Q) → YBA
35 REPLACE SUBTRACT Q.....	(Y) - (Q) → YBA
36 REPLACE ADD ONE.....	(Y) + 1 → YBA
37 REPLACE SUBTRACT ONE.....	(Y) - 1 → YBA
40 ENTER LOGICAL PRODUCT.....	L(Y)(Q) → A
41 ADD LOGICAL PRODUCT.....	L(Y)(Q) + (A) → A
42 SUBTRACT LOGICAL PRODUCT.....	(A) - L(Y)(Q) → A
43 MASKED COMPARISON.....	(A) - L(Y)(Q), SENSE (>). (A) + L(Y)(Q), (A) _i = (A) _f
44 REPLACE LOGICAL PRODUCT.....	L(Y)(Q) → YBA
45 REPLACE ADD LOGICAL PRODUCT.....	L(Y)(Q) + (A) → YBA
46 REPLACE SUBTRACT LOGICAL PRODUCT.....	(A) - L(Y)(Q) → YBA
47 STORE LOGICAL PRODUCT.....	L(A)(Q) → Y, (A) _i = (A) _f
50 SELECTIVE SET.....	SET (A) _n FOR (Y) _n = 1
51 SELECTIVE COMPLEMENT.....	COMPLEMENT (A) _n FOR (Y) _n = 1
52 SELECTIVE CLEAR.....	CLEAR (A) _n FOR (Y) _n = 1
53 SUBSTITUTE.....	(Y) _i → (A) _i FOR (Q) _n = 1
54 REPLACE SELECTIVE SET.....	SET(A) _n FOR (Y) _n = 1, → YBA
55 REPLACE SELECTIVE COMPLEMENT.....	COMPLEMENT (A) _n FOR (Y) _n = 1, → YBA
56 REPLACE SELECTIVE CLEAR.....	CLEAR (A) _n FOR (Y) _n = 1, → YBA

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57 REPLACE SUBSTITUTE	(Y) → (A) _n FOR (Q) _n = I. → Y
60 ARITHMETIC JUMP	j=0, NO JUMP; j ≠ 0, JUMP *
61 MANUAL JUMP	JUMP *
62 INPUT JUMP	(C) _j FULL JUMP TO ADDRESS(Y)
63 OUTPUT JUMP	(C) _j EMPTY JUMP TO ADDRESS(Y)
64 ARITHMETIC RETURN JUMP	j=0 NO JUMP; j ≠ 0 JUMP TO Y+1, P → Y*
65 MANUAL RETURN JUMP	RETURN JUMP, STOP IF KEY SET *
66 INPUT RETURN JUMP	(C) _j FULL RETURN JUMP TO ADDRESS(Y)
67 OUTPUT RETURN JUMP	(C) _j EMPTY RETURN JUMP TO ADDRESS(Y)
70 INITIATE REPEAT	EXECUTE NI (Y) TIMES *
71 INDEX SKIP	(B) _j = (Y) SKIP NI, CLEAR B _j ; (B) _j ≠ (Y) ADV B _j , RNI
72 INDEX JUMP	(B) _j = 0 READNI, (B) _j ≠ 0 (B) _j - 1, JUMP TO ADDRESS(Y)
73 INITIATE INPUT TRANSFER	(Y) → B ⁶ , SET(d) TO 4. INITIATE (C) _j → Y
74 INITIATE OUTPUT TRANSFER	(Y) → B ⁶ , SET(d) TO 6. INITIATE (Y) → C _j
75 INITIATE INPUT BUFFER	k = 3, (Y) → 0000; k ≠ 3, (Y) _L → (0000) _L , SET(d) TO 4
76 INITIATE OUTPUT BUFFER	k = 3, (Y) → 0000; k ≠ 3, (Y) _L → (0000) _L , SET(d) TO 6.

J DESIGNATORS FOR * COMMANDS

J	04	60	61	64	65	70
0	NO SKIP	NO JUMP	JUMP	NO JUMP	RET JUMP	NOTE 1
1	SKIP	JUMP	JUMP KEY 1	RET JUMP	JUMP KEY 1	" 2
2	Skip (Y) ≤ (Q)	JUMP Q POS	JUMP KEY2	JUMP Q POS	JUMP KEY 2	" 3
3	Skip (Y) > (Q)	JUMP Q NEG	JUMP KEY3	JUMP Q NEG	JUMP KEY 3	" 4
4	Skip (Q) ≥ (Y) AND (Y) > (A)	JUMP A = 0	JUMP, STOP	JUMP A = 0	JUMP, STOP	NOTE 1
5	Skip (Q) < (Y) OR (Y) ≤ (A)	JUMP A ≠ 0	JUMP, STOP KEY 5	JUMP A ≠ 0	JUMP, STOP KEY 5	" 2
6	Skip (Y) ≤ (A)	JUMP A POS	JUMP, STOP KEY 6	JUMP A POS	JUMP, STOP KEY 6	" 3
7	Skip (Y) > (A)	JUMP A NEG	JUMP, STOP KEY 7	JUMP A NEG	JUMP, STOP KEY 7	" 4

NOTE 1: REPEATED INSTR UNMODIFIED

NOTE 2: ADV EXC ADDRESS EACH EXC

NOTE 3: BACK EXC ADDRESS EACH EXC

NOTE 4: ADD (B)_b EACH EXC

DESIGNATORS

j	k	READ		REPLACE	
		READ	STORE	READ	STORE
0	NO SKIP	(U) _L → X _L , D → X _U	(X) → Q	NOT USED	
1	SKIP	(Z) _L → X _L , O → X _U	(X) _L → Y _L	(Z) _L → X _L	(X) _L → Y _L
2	SKIP Q POS	(Z) _L → X _L , Q → X _U	(X) _L → Y _U	(Z) _U → X _L	(X) _L → Y _U
3	SKIP Q NEG	(Z) _L → X _L	(X) → Y	(Z) _L → X _L	(X) → Y
4	Skip A = 0	(U) _L → X _L , (U) ₄ → X _U	(X) → A	NOT USED	
5	Skip A ≠ 0	(Z) _L → X _L , (Z) ₄ → X _U	(X) _L → Y _L	(Z) _L → X _L , (Z) ₄ → X _U	(X) _L → Y _L
6	Skip A POS	(Z) _L → X _L , (Z) ₂₉ → X _U	(X) _L → Y _U	(Z) _U → X _L , (Z) ₂₉ → X _U	(X) _L → Y _U
7	Skip A NEG	(A) → X	(X) → Y	NOT USED	